

South Australia

Gaming Machines (Extension of Freeze on Gaming Machines) Amendment Act 2003

An Act to amend the *Gaming Machines Act 1992*.

Contents

Part 1—Preliminary

- 1 Short title
- 2 Amendment provisions

Part 2—Amendment of *Gaming Machines Act 1992*

- 3 Amendment of section 14A—Freeze on gaming machines
-

The Parliament of South Australia enacts as follows:

Part 1—Preliminary

1—Short title

This Act may be cited as the *Gaming Machines (Extension of Freeze on Gaming Machines) Amendment Act 2003*.

2—Amendment provisions

In this Act, a provision under a heading referring to the amendment of a specified Act amends the Act so specified.

Part 2—Amendment of *Gaming Machines Act 1992*

3—Amendment of section 14A—Freeze on gaming machines

Section 14A(6)—delete "31 May 2003" and substitute:

31 May 2004