

South Australia

**Gaming Machines (Hours of Operation)  
Amendment Bill 2007**

A BILL FOR

An Act to amend the *Gaming Machines Act 1992*.

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**The Parliament of South Australia enacts as follows:**

## **Part 1—Preliminary**

### **1—Short title**

This Act may be cited as the *Gaming Machines (Hours of Operation) Amendment Act 2007*.

### **5 2—Commencement**

This Act will come into operation 1 month after the day on which it is assented to by the Governor.

### **3—Amendment provisions**

10 In this Act, a provision under a heading referring to the amendment of a specified Act amends the Act so specified.

## **Part 2—Amendment of *Gaming Machines Act 1992***

### **4—Amendment of section 27—Conditions**

Section 27(7)—delete subsection (7)

### **5—Amendment of Schedule 1—Gaming machine licence conditions**

15 Paragraph (g)—delete the paragraph and substitute:

(g) that the licensee will not conduct the gaming operations—

(a) on Christmas Day or Good Friday; or

(b) on any other day—

(i) before 12 noon; or

20 (ii) during a period (after 12 noon) when the licensed premises are not authorised to be open for the sale of liquor; or

- (iii) during any other period that falls outside the hours specified in the licence for the conduct of gaming operations; and

### **Schedule 1—Transitional provision**

- 5 The amendment to Schedule 1 of the *Gaming Machines Act 1992* effected by section 5 applies in relation to a licence under that Act whether granted before or after the commencement of that section.