## **Legislative Council—No 147**

As introduced and read a first time, 27 July 2016

South Australia

# **Statutes Amendment (Gaming Prohibitions) Bill 2016**

A BILL FOR

An Act to amend the Casino Act 1997 and the Gaming Machines Act 1992.

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#### The Parliament of South Australia enacts as follows:

### Part 1—Preliminary

#### 1—Short title

This Act may be cited as the Statutes Amendment (Gaming Prohibitions) Act 2016.

#### 5 **2—Commencement**

- (1) Subject to subsections (2) and (3), this Act will come into operation 1 month after it is assented to by the Governor.
- (2) Section 4 will come into operation—
  - (a) on 1 January 2017 immediately after section 42B(7) of the *Casino Act 1997* (to be inserted into that Act by section 40 of the *Statutes Amendment* (*Gambling Reform*) Act 2013) comes into operation; or
  - (b) 1 month after the day on which this Act is assented to by the Governor,
  - whichever occurs later.
- (3) Section 7 will come into operation—
  - (a) on 1 January 2017 immediately after section 53A(4) of the *Gaming Machines Act 1992* (to be inserted into that Act by section 96 of the *Statutes Amendment (Gambling Reform) Act 2013*) comes into operation; or
  - (b) 1 month after the day on which this Act is assented to by the Governor, whichever occurs later.

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#### 3—Amendment provisions

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In this Act, a provision under a heading referring to the amendment of a specified Act amends the Act so specified.

#### Part 2—Amendment of Casino Act 1997

# 4—Amendment of section 42B—Provisions relating to gaming machines and automated table games

Section 42B(7)—delete "\$5" and substitute:

\$1

### Part 3—Amendment of Gaming Machines Act 1992

# 5—Amendment of section 51A—Cash facilities not to be provided within gaming areas

Section 51A(1)—delete "other than an EFTPOS facility"

#### 6—Insertion of section 51C

After section 51B insert:

#### 51C—Coin machines not to be provided on licensed premises

The holder of a gaming machine licence must not provide, or allow another person to provide, a machine designed to change a monetary note into coins on the licensed premises.

Maximum penalty: \$35 000.

#### 7—Amendment of section 53A—Prohibition of certain gaming machines

Section 53A(4)—delete "\$5" and substitute:

\$1

#### 8—Amendment of Schedule 1—Gaming machine licence conditions

Schedule 1, paragraph (nd)—delete paragraph (nd)