

South Australia

Gaming Machines (Roosters Club Incorporated Licence) Amendment Act 2003

An Act to amend the *Gaming Machines Act 1992*.

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The Parliament of South Australia enacts as follows:

Part 1—Preliminary

1—Short title

This Act may be cited as the *Gaming Machines (Roosters Club Incorporated Licence) Amendment Act 2003*.

2—Amendment provisions

In this Act, a provision under a heading referring to the amendment of a specified Act amends the Act so specified.

Part 2—Amendment of *Gaming Machines Act 1992*

3—Amendment of heading to schedule 1

Heading to schedule 1—delete the heading and substitute:

Schedule 1—Gaming machine licence conditions

4—Amendment of heading to schedule 2

Heading to schedule 2—delete the heading and substitute:

Schedule 2—Gaming machine monitor licence conditions

5—Insertion of schedule 3

After schedule 2 insert:

Schedule 3—Special provision for licence for Roosters Club Incorporated

1—Grant of gaming machine licence to Roosters Club Incorporated

- (1) Despite section 15A, the gaming machine licence purportedly granted by the Commissioner to The Roosters Club Incorporated in respect of premises at 255 Main North Road, Sefton Park is to be taken to have been validly granted.
- (2) The licence to which subsection (1) applies is, if still in force, to be taken to be suspended on and from 31 May 2004 (and may be surrendered for the purposes of this Act by the licensee after that date despite its suspension).

2—Expiry of schedule

This schedule will expire on a day to be fixed by proclamation.