#### South Australia

# **Gaming Machines Variation Regulations 2006**

under the Gaming Machines Act 1992

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# Part 1—Preliminary

#### 1—Short title

These regulations may be cited as the Gaming Machines Variation Regulations 2006.

#### 2—Commencement

These regulations will come into operation on 1 July 2006 immediately after the *Gaming Machines (Fees) Variation Regulations 2006* come into operation.

#### 3—Variation provisions

In these regulations, a provision under a heading referring to the variation of specified regulations varies the regulations so specified.

# Part 2—Variation of Gaming Machines Regulations 2005

#### 4—Variation of regulation 3—Interpretation

Regulation 3, definition of *approved service agent*—delete the definition

## 5—Variation of regulation 6—Notification of cessation of employment

Regulation 6(2)—delete subregulation (2) and substitute:

(2) The holder of a gaming machine service licence must, within 14 days of an approved gaming machine technician ceasing to be in his or her employment, give written notice of that fact to the Commissioner.

Maximum penalty: \$750.

## 6—Variation of regulation 7—Duty to wear identification cards

Regulation 7(2)—delete subregulation (2) and substitute:

- (2) The holder of a gaming machine service licence must, while carrying out his or her duties on licensed premises, wear an identification card that—
  - (a) is in the form approved by the Commissioner; and
  - (b) is clearly visible to other persons.

Maximum penalty: \$2 500.

- (3) An approved gaming machine technician or an employee of the holder of the gaming machine monitor licence must, while carrying out his or her duties on licensed premises, wear an identification card that—
  - (a) is in the form approved by the Commissioner; and
  - (b) is clearly visible to other persons.

Maximum penalty: \$2 500.

#### 7—Revocation of regulation 8

Regulation 8—delete the regulation

#### 8—Variation of regulation 10—Minister may grant exemptions

(1) Regulation 10(2)(a)—delete "Supply" and substitute:

Procurement

- (2) Regulation 10(3)—delete subregulation (3) and substitute:
  - (3) The Minister may grant exemptions from such provisions of the Act as may be necessary for the purpose of—
    - (a) enabling an approved gaming machine technician to install, service or repair gaming machines, prescribed gaming machine components or gaming equipment; and
    - (b) enabling an approved gaming machine technician or the holder of a gaming machine service licence to do any of the following:
      - (i) have or take possession of a gaming machine for the purpose of installing, servicing or repairing it;
      - (ii) have possession of a gaming machine on a temporary basis prior to its installation;

(iii) seal gaming equipment or the computer cabinet or any other part of a gaming machine or break or otherwise interfere with any such seal, in the course of his or her duties.

# 9—Variation of regulation 13—Indemnity must be lodged with certain applications

- (1) Regulation 13(2)—after paragraph (a) insert:
  - (ab) an application for a gaming machine service licence;
- (2) Regulation 13(2)(g)—delete paragraph (g)
- (3) Regulation 13(4)(a)—after "licence" insert:

or gaming machine service licence

(4) Regulation 13(4)(c)—delete paragraphs (c) and (d)

#### 10—Substitution of Schedule 2

Schedule 2—delete the Schedule and substitute:

# Schedule 2—Fees and charges

1		Application for a gaming machine licence, gaming machine \$396.00 dealer's licence or gaming machine service licence		
2	Applicat	ion for the gaming machine monitor licence	\$396.00	
3	Applicat licence	ion for consent to the transfer of a gaming machine	\$396.00	
4	Applicat manager			
	(a)	if the person is the subject of an approval of the Commissioner in force under section 37 or 38 of the Act	No fee	
	(b)	if an approval referred to in paragraph (a) is not in force but the person is the subject of an approval of the Commissioner in force under section 71 of the <i>Liquor Licensing Act 1997</i>	\$8.00	
	(c)	in any other case	\$93.00	
5	Applicat employe			
	(a)	if the person is the subject of an approval of the Commissioner in force under section 37 or 38 of the Act	No fee	
	(b)	if an approval referred to in paragraph (a) is not in force but the person is the subject of an approval of the Commissioner in force under section 71 of the <i>Liquor Licensing Act 1997</i>	\$8.00	
	(c)	in any other case	\$93.00	
6	Applicat technicia	tion for approval of a person as a gaming machine an	\$93.00	

7	Applicate authority			
	(a)	if the person is the subject of an approval of the Commissioner in force under section 37 or 38 of the Act	No fee	
	(b)	if an approval referred to in paragraph (a) is not in force but the person is the subject of an approval of the Commissioner in force under section 71 of the <i>Liquor Licensing Act 1997</i>	\$8.00	
	(c)	in any other case	\$93.00	
8	Application for approval of a gaming machine \$396.			
9	Application for approval of a game \$39			
10	Application for approval of gaming tokens \$396.0			
11	Applicat	\$396.00		
12	Application for approval of an agreement or arrangement (section 68(2) of the Act) \$396.0			
13	Application by the holder of a gaming machine licence for approval to sell or dispose of any number of gaming machines or prescribed gaming machine components			
14	Applicating relating	\$85.50		
15	Application to vary a licence condition relating to number of gaming machines on licensed premises			
16	For the issue of an identification badge			
17	For inve	stigation of a natural person—for each person	\$46.50	

#### Note—

As required by section 10AA(2) of the *Subordinate Legislation Act 1978*, the Minister has certified that, in the Minister's opinion, it is necessary or appropriate that these regulations come into operation as set out in these regulations.

#### Made by the Governor

with the advice and consent of the Executive Council on 22 June 2006

No 174 of 2006

MGA04/06CS

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